Simon Seo

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Education

Carnegie Mellon University, The Robotics Institute

Pittsburgh, PA

• M.S. in Computer Vision | GPA: 4.1/4.3

Aug 2022 - Dec 2023

• Coursework: Computer Vision, Image Generation, Reinforcement Learning, Physics-based Methods in Vision

New York University Abu Dhabi

Abu Dhabi, UAE

• B.S. in Computer Science, Minor in Math | Major GPA: 4.0/4.0

Aug 2015 - May 2019

• Coursework: Computer Graphics, Deep Learning, Data Science, Database, Real Analysis, Probability Theory

Research & Projects

Neural Synthetic Wavelength Interferometry

CMU Capstone, Advisor: Ioannis Gkioulekas | Dec 2022 - Present

NYUAD Capstone, Advisor: Saurabh Ray | Sep 2018 - May 2019

- Researching neural methods to enhance image quality in post-processing pipeline for μ m-level depth sensing
- Implemented differentiable Fast Bilateral Solver in PyTorch for incorporation into neural pipeline
- Using R-CNN based image segmentation model to predict depth directly from interferometry measurement

Film Style Transfer

Independent Research | Mar 2020 - Dec 2020

• Mimicked visual styles of analog films using traditional Image Processing and Neural Style Transfer in TF

Functional Mappings Retaining Point-membership

• Found incidence-preserving maps from squares to half-spaces that resulted in useful kernel functions

• Devised new methods in graph theory and combinatorial geometry

Astronomy Dome Video Rendering

NYUAD, Advisor: Andrea Macciò | Jan 2018 - Sep 2018

- Augmented NIHAO galaxy formulation experiment in C to render stereo images on supercomputer
- Authored a Python tool for easy projection mapping stereo videos to anaglyph 3D on dome screen

Entrepreneurial Project | Mar 2021 - Nov 2021

- Prototyped a NLP service that re-designs individual curricula based on users' daily progress
- Advanced to Semi-Finals (Top 1%) in K-Startup Challenge, Korea's largest startup competition

Entrepreneurial Project | Sep 2017 - Aug 2018

• Built a chatbot to assist laborers with legal issues and received \$1,000 in seed at NYU Changemaker Challenge

Professional Experience

Odd Pilot | Lead Developer

Seoul, South Korea | Aug 2019 - Feb 2020

- Serviced a 3D & AR furniture customizing app for 30+ furniture brands using WebGL, Unity, ARKit, ARCore
- Researched photogrammetric approaches and machine learning solutions to generate 3D furniture models

Lockheed Martin | *Modeling & Simulation Intern*

Abu Dhabi, UAE | Jun 2018 - Sep 2018

• Designed and developed realistic mission simulations for networked VR users with Oculus glasses and Thrustmaster controllers and showcased results at IDEX (International Defense Exhibition) 2019

I Teaching Experience

Fast Campus ∣ *Data Science Teaching Assistant*

Seoul, South Korea | Mar 2020 - Oct 2020

• Led recitations on NLP, Classification, and Boosting algorithms for Big Tech companies' recent hires

Skills

Programming Languages: Python, Java, JavaScript, C#, C, SQL

Tools and Framework: Pytorch, TensorFlow, Oracle DB, Django, React, Unity, Arduino